ARTIST CALL FOR APPLICATIONS:
Public Art for Downtown McCall

Deadline:
Monday, November 25, 2019
Mail or deliver applications to:
City of McCall
Att: Downtown Public Art
216 E Park Street
McCall, Idaho 83638

Questions:
Delta James
Economic Development
Phone: 208.634.7142
djames@mccall.id.us

Project Intent: The City of McCall, in Idaho’s West Central Mountains, invites artists to apply for an opportunity to design and fabricate artwork to complement the recently-completed reconstruction of 2nd Street at the heart of the city’s downtown core. The artwork should:

• Originate from a design process led by community input
• Contribute to 2nd Street as the city’s center and a flexible event and gathering place
• Highlight and celebrate McCall’s unique history, character and/or environment
• Be interactive and/or functional to maximize community engagement with the artwork
• Be durable, low maintenance, and appropriate for McCall’s climate

A wide variety of artwork media and forms will be considered, including, but not limited to; artwork incorporated into sidewalk paver surfacing or onto concrete seating walls, functional elements such as street furniture or bike racks, or overhead or gateway elements. The artwork may address one or more locations along 2nd Street.

The selected artist is expected to have the ability to collaborate with a variety of stakeholders, with the support of city staff, during the development of a design for a unique and engaging work of art. The artist will have the opportunity to work through local schools and community organizations to facilitate arts-based community input into the public art design.

Budget: The budget for the public art project is $60,000 and includes all costs associated with the project including, but not limited to: community outreach, artist fees, travel, insurance, materials, fabrication, transportation and installation of the work, and title plaque.

Eligibility: This public art opportunity is open to individual artists and artist teams, age 18 and over, living within Idaho or within a contiguous state/province (Washington, Oregon, Nevada, Utah, Wyoming, Montana, British Columbia). Artists living elsewhere that have a demonstrated connection to McCall will also be considered, however preference will be given to Idaho artists.

Anticipated Timeline:
November 25, 2019: Applications due by mail/hand delivery
December, 2019: Artist selection committee chooses one or more finalists
December, 2019: City Council approval of artist contract
January-April, 2020: Community arts-based design and outreach
Summer, 2020: Artist creates three or more design proposals for public artwork
Fall, 2020: Community engaged selection of final proposal
Winter-Spring, 2021: Fabrication
Summer, 2021: Artwork installation

The City of McCall is seeking an artist or artist-team to engage the community in the design and creation of public artwork to complement the recent reconstruction of its downtown core.
How to Apply: This Call to Artists is a request for qualifications (RFQ). Interested artists must submit the following by 5:00 p.m., November 25, 2019:

1. Letter of interest (no more than one page) addressing how you envision public art contributing to placemaking in the downtown core, and your related experience facilitating community input into artwork design.
2. Resume (no more than one page) summarizing qualifications and/or past experience. If submitting as a team, a resume should be submitted for each team member.
3. References. A list of at least two professional references that have knowledge of the artist’s work and working methods. References of potential finalists will be contacted.
4. Fifteen (15) images of past completed artwork.
5. Annotated list of all submitted images with title, medium, dimensions, and year completed.

Submitted applications must include one physical (hard) copy of the application materials listed above and one identical electronic copy as a .PDF file. Images are to be submitted in .jpeg format, 300 dpi on a CD or thumb drive. E-mailed applications or images will not be accepted.

Selection Process:
A selection committee consisting of representatives from the McCall Public Art Advisory Committee, downtown businesses, professional artists and the community at-large will review all RFQ submissions and select an artist or artist-team to recommend to the McCall City Council for contracting. The selection committee may, or may not, elect to interview (in-person or via video conference) one or more artists during the selection process. The selected artist will work with city staff to identify opportunities to engage the local community in the design, theme and location of the downtown public artwork. Based upon the community outreach, the artist will then develop and submit three artwork design proposals including concept, materials, size, maintenance details, and budget. The proposals will be exhibited at a public venue and on the City of McCall web site for approximately three weeks to gain community input. The selection committee will meet again in the Fall of 2020 to select the final proposal for fabrication and installation by August 31, 2021.

Site Information:
The four blocks that make up the downtown core was the first area platted when McCall incorporated in 1911. Now getting a complete facelift, at the center of the downtown core is 2nd Street which extends two blocks from the Public Library to Art Roberts Park at the shore of Payette Lake. 2nd Street has recently been reconstructed with a unique design including wide sidewalks (20 ft. wide), paver surfacing, concrete seat walls, landscaped areas, street trees, custom street lights, and intersection bulb-outs with rolled curbs to create an area that can be closed for public gatherings and events.

More information:
McCall’s Downtown Core Reconstruction project: www.mccall.id.us/downtownproject
History of McCall: https://www.youtube.com/watch?v=5OucVIsI5WU
Things to do/places to stay in McCall: visitmccall.org

Intersection of 2nd and Lenora Streets—Before…. ...and after.